

DP/FLEX
LINEUP CARD
MANAGEMENT

Make the changes on the lineup card as the coach gives them to you.

Game situation:

The DP # 7 in the 5 Spot on the line lineup card, has a sore ankle, but has an on base average of .900. Not playing defense or run the bases but she can bat and get to first, so she will be the DP.

The FLEX # 31 in the 10 spot on the lineup card. She has the speed of light, but can't hit her way out of a wet paper bag, she will be the FLEX player.

Change (1)

In the second inning, Desiree gets a lead off double. Coach reports that the FLEX #31 will run for the DP #7. This is a ½ substitution, the DP has left the game and the FLEX is now playing offense and defense, team is playing with 9 players. DP has one re-entry. The FLEX can play offense any number of times for the DP position.

Change (2)

In the third inning the DP spot comes back up. Coach now reports that the DP #7 is re-entering to bat and the Flex #31 will play defense only, team back to 10 players. DP gets a Base on Balls, Coach now reports the Flex #31 will run for The DP #7. The DP has left the game a second time #7 is done. Team is playing with 9 players.

Change (3)

In the fifth Inning, Up come DP slot , two runners on base, #10 Sally is a much better hitter than the FLEX, so Coach makes a change. #10 will be the new DP and FLEX will play defense.

Change (4)

In top of sixth ininng the SS gets hit in the shin has to come out, coach reports the DP #10 will play SS. This is not a substitution, only report the change. SS continues to play offense.

Remember NFHS All players can re-enter the game one time

this is only a few changes that can be made, a team may even make a change at the plate conference after you accept and verify the lineup cards.